



Accor \$10 Queenstown Challenge 2008 –Rules

1. Competitors must travel with their team member for the entire event.
2. No more than one team can travel in the same vehicle at the same time (excepting public transport).
3. Teams must carry and have operational at all times, both Telecom and Vodafone network cell phones which must be text capable.
4. Competitors must follow this driver assessment protocol before accepting any ride:
 - (i) Does the driver appear sober and free of drugs or alcohol?
 - (ii) Does the driver appear to be in a calm emotional state?
 - (iii) Does the car have a current Warrant of Fitness?
 - (iv) Does the driver have a current Drivers Licence?
 - (v) Does the driver agree to observe all traffic safety rules and speed limits?

Some of these questions rely on your own judgement of the situation and you must make the decision that you feel is best. If you cannot answer 'yes' to each of the above questions and do not instinctively feel safe, then you must not accept the ride.

5. On accepting the ride you must immediately text HQ:
 - (i) Registration number of vehicle.
 - (ii) Time and location of pick-up, name of driver, make, model, colour of vehicle, expected drop-off point and time.Send text to "Challenge HQ TXT" (Each morning, you'll receive a text from Challenge HQ, instructing you to reply to the text. A test text will be sent to you a few days before the event, please let us know if you have not received this message by challenge briefing on Tues 30th Sept)

In the unlikely event that you cannot connect by sending TXT, please ensure the above information is provided to HQ by calling from the other network.

Call 0800 561 056 - otherwise known as the Motivation Line or MovoJo line!

6. When leaving the vehicle you must immediately text HQ:
 - (i) The time and location and your drop-off.
Send text to "Challenge HQ TXT" (as explained in Rule 5)
7. The supplied personal GPS must be carried and used as directed.
8. No self driving of any vehicle.
9. No flying.
10. The same vehicle cannot be travelled in to arrive at more than one major challenge (unless exception is noted in Challenge Chapter Book)
11. No new ride may commence after 6.30pm (A sweep vehicle will be available for picking up competitors after this time)
12. Unless specifically requested by the challenge organisation, no rides can be pre-arranged by competitors before or during the event, i.e. as soon as you get out of one vehicle, that is when you can organize your next ride. Competitors have to rely on their hitch-hiking skills and persuasiveness to encourage people to stop and then take them as far as possible.
13. No credit may be promised for goods or services obtained.
14. Credit cards, including eftpos, cannot be used from the start of the event until the finish line has been crossed.
15. Non completion of designated checkpoints and failure to complete challenges will result in points penalties as advised at the commencement of the event.
16. It is absolutely compulsory to attend each official brief/debrief session.
17. All competitors must wear their official event ID, and official clothing supplied by the organisers, at all times during the event and at all associated events.
18. All competitors must securely attach official bib with event logo to front area and wear official event ID at all times.
19. All signage must include the official event logo.
20. No cheating or dishonesty.
21. Competitors must obey the laws of the land, and in particular ensure that legal speed limits are observed.

Remember It's for the kids"

